

SOCCER ANNOUNCEMENTS

April 8, 2025



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KSHSAA SOCCER REGULATIONS

- All varsity contests, tournament or regular season, must be of regulation length in compliance with Rule 1 of the KSHSAA Handbook and Rule 7-1-1 of the NFHS Soccer Rules Book. Games will consist of two 40-minute halves. Intermission will be 10 minutes.
- By KSHSAA adoption (Rule 7-1-2), non-varsity contest periods may be shortened with prior mutual agreement.
- The KSHSAA has adopted a **goal differential** whereby at the end of the first half, if one team has gained an 8-goal difference or if it achieves such a differential during the second half, the game shall be terminated.

SPORTSMANSHIP



Always be positive and professional. The KSHSAA prioritizes sportsmanship! It is imperative that coaches, officials, and spectators willingly accept the responsibility of being positive role models. The ethics, integrity, and sportsmanship exhibited by adults have a profound effect on the young people who participate. **#STARTSWITHME**

KSHSAA TIEBREAKER PROCEDURE – REGULAR SEASON VARSITY CONTESTS

NFHS RULE 7-3: TIE GAMES

ART. 1 . . . Regular season games which are tied at the end of 80 minutes of play may be resolved by procedures adopted by state high school associations.

NOTE: No overtime procedure shall exceed 20 minutes of play during the regular season.

ART. 2 . . . The interval between the fourth period or second half and the first overtime period (if permitted by state high school association rules) shall be five minutes. The interval between the first overtime period and a second overtime period shall be two minutes.

The KSHSAA Executive Board adopted the NFHS Rule 7-3 on breaking ties for varsity level competition during regular season play. Varsity contests ending in a tie score shall be conducted as follows:

- The referee will instruct both teams to their team boxes – five (5) minute interval.
- Two 10-minute sudden victory overtime periods will be played. Teams change ends between the two overtimes with a two (2) minute interval.
- If the score remains tied at the end of sudden victory periods, the game shall end in a draw.

IMPORTANT DATES

Mid-Season Tournaments	May 5-10
Regional Tournaments	May 19-24
State Quarterfinals	May 26
State Semifinals	May 28
<u>STATE FINALS</u>	May 31
KSHSAA Summer Moratorium	June 30-July 6



REGIONAL ASSIGNMENTS – Click [HERE](#).

KSHSAA RULE 38 - SOCCER

Section 2: Senior High Regulations

Article 5: No student may participate in more than 16 games including those games played in tournaments. No school may schedule more than two tournaments at any one level of competition, i.e., varsity, junior varsity, sophomore, etc.

a. Regardless of the tournament format, the maximum number of games played in a season, exclusive of KSHSAA post-season competition, shall be 16 games.

b. Invitational tournaments shall be limited to a maximum of eight teams.

Article 6: No player may participate in more than three game halves a day. Overtime periods are considered part of the second half. *If sub-varsity contests play shortened, 30-minute halves, each half counts as a full half of play. If a sub-varsity contest is only playing 20-minute halves, then the sub-varsity game (a total of 40 minutes) may count as only one half of the allowed 3 halves per day by KSHSAA Handbook Rule #38.*

EXCEPTION: A player may participate in two games a day in tournament play.

NOTE: A player who participates in more than the limit shall be charged with playing in two of the total games that student is allowed during the season and be disqualified from further play that day. The KSHSAA shall be notified of the violation.

Section 3: Middle/Junior High School Regulations

Article 1: No student or team shall participate in more than 9 games during a season, or more than 8 games and one tournament, or more than 7 games and two tournaments.

EXCEPTION: Ninth grade students in junior high schools shall be permitted to compete in the same number of athletic competitions as ninth graders in senior high schools.

PREGAME CONFERENCE (NFHS RULE 5-2-2d)

The head/center referee shall conduct a pregame conference with the head coaches and team captains to:

- Review pertinent rules such as reckless and serious foul play, DOGSO, and substitutions.
- Address good sportsmanship and coaching and team decorum.
- Conduct a coin toss . . .
- Inquire of each head coach about players being properly and legally equipped. Any wearable technology?

The pregame conference is crucial for officials setting the tone and providing their expectations to the teams prior to the start of a contest and establishing communication protocols such as the officials will talk with head coaches only on the sideline.

OFFICIAL SCOREBOOK & BALL HOLDERS REQUIRED AT ALL CONTESTS (NFHS RULE 6)

It is REQUIRED that all schools provide a scorer's table, official soccer scorebook and at least two ball holders at all interscholastic soccer contests. This requirement includes all varsity and non-varsity contests.

TEAM ROSTERS (NFHS RULE 3-1-3)

"Each team shall submit a team roster, containing the first and last names and numbers of all players, and substitutes, all bench personnel and all coaches, to the officials at least five minutes prior to the start of the contest. The game shall not begin until this is complete. Players, substitutes, numbers, bench personnel and coaches may be added to the roster after the start of play. Goalkeepers may have two numbers listed on the roster, a goalkeeper's number and a field player's number." It is vital for rosters to be accurate.

CLOCK START & STOPPAGE (NFHS RULE 6-2-3a)

In NFHS/KSHSAA soccer contests, the clock should stop after every goal scored. Thus, there should be no reason for any player/s to rush the goal and attempt to retrieve the ball.

SUBSTITUTIONS (NFHS RULE 3-3-2b)

"If the referee stops the clock and beckons a coach or appropriate health care professional onto the field for an apparent injury to any player, the player shall leave the field. If the referee signals the clock to be stopped and the appropriate health care professional or coach is not beckoned, the player does not have to leave the field."

OFFICIAL & TEAM AREAS (NFHS RULE 1-5)

There shall be marked areas for each team's bench, separated by an official area for entering substitutes, scorer's table and timers. These marked areas shall be at least 10 feet from the touchline. The state association shall be notified if team areas are not marked. The official area shall extend 5 yards on each side of the halfway line. The team areas shall extend from 10 yards on each side of the halfway line for a distance of 20 yards, and each area shall be marked by a solid line. Coaches, bench personnel and team members shall be restricted to the team area.

SPECTATOR AREAS (NFHS RULE 1-6)

Spectators shall be confined to areas at least 10 feet from the touch line, team/official area and goal line. No one shall be permitted directly behind either goal unless in bleachers.

UNIFORMS – GOALKEEPER (NFHS RULE 4)

The jersey of the goalkeeper shall differ distinctly in color from that of any teammate or opposing field player. The shorts or pants of the goalkeeper are not required to be the same color as his/her teammates. The socks of the goalkeeper are not required to be the same color as his/her teammates but shall differ in color from the opposing field players. [NFHS SOCCER UNIFORM REQUIREMENTS](#)

REPORTING GAME SCORES

Please remember to report scores after each game during the season. To do so, log in as a coach or administrator on the KSHSAA Website. Click on "Activities". Under the Soccer Tab, click on the "Girls Win/Loss Report", and enter your game score. This information is required for postseason tournament seeding.

Tiebreaker/overtime procedures for regular season tournaments (early or mid-season) are determined by the tournament hosts. Regardless of the procedures, final results/game scores are reported as a win or loss by adding one goal to the winning team's score.

NFHS RULE 10-2 – FORFEITS

"The score of a forfeited game shall be 1-0 if the game is not started, the score is tied, or the offending team is ahead at that time. If the offending team is behind at the time of forfeit, the score at that time is the final score."

UNUSUAL SITUATIONS REPORTS

Thank you, officials, for promptly completing and submitting Unusual Situations Reports following games. Reports should include information regarding Red Cards and may also include info about illegal field markings, clock issues, illegal/unsafe goal structures, uniform irregularities, positive comments about teams and school administration, and other items to do with safety and security of student-athletes. This report may be found on the KSHSAA Soccer Officials Webpage under "Forms". Click on "Unusual Situations".

KSHSAA GUIDELINES FOR LIGHTNING SAFETY

First and foremost, schools should know and follow their facility's lightning procedures. Secondly, be familiar with the KSHSAA Guidelines for Lightning Safety, and follow these recommended protocols if there are no site-specific ones available.

FORM S – SCHOOL REPORT ON OFFICIALS

Please remember, schools may complete and submit a Form S – School Report on Officials at any time to provide positive and/or negative information regarding an official/s. Form S is located within "Entry Forms" under "Yearly-Letter Forms" on the KSHSAA Website. Feedback is appreciated and documented.